

TYLER SAVIN

Seattle, WA | tylersavin@gmail.com | 360. 888. 9585 | tylersavin.com

Sr. UX Designer in Seattle, WA. I focus on UX design but am very multidisciplinary and just want to design great experiences. I've worked with small and large companies spanning the greater Seattle area, both in a team setting and lone freelancer. I'm also a design instructor one night a week where I teach an intro to web and mobile design.

Technical

Sketch
Principle App
Adobe XD
Invision Studio
HTML5/CSS3
jQuery

Systems

Material
Fluent
Office UI Fabric
MWF
HCD Toolkit

Methods

Activity Centered Design
Prototyping
Human Computer Interaction
Personas
Agile PM
WIP PM

Experience

DEC 2018 – PRESENT | PRODUCT COMS. DESIGNER | FACEBOOK

I build prototypes for public and internal facing presentations in the Marketplace group. I also generate and manage an asset library for building these materials efficiently. Secondary task is to aid in transitioning to a new design language across FB Marketplace.

Deliverables

- Accurate prototypes of shipped products for public communication
- Asset library for generating prototypes on short notice
- Explainer videos for new Marketplace products
- Sketch library of current/shipped UI during the transition of a new design language across FB Marketplace

APR 2017 – NOV 2018 | SR. UX DESIGNER | AFFIRMA CONSULTING

I work closely with product owners and Associate UX designers to ensure we design impactful solutions. My specific role on each project may span an end to end design process all the way to developer handoff. I've been involved in creating a career path for the various levels of UX designers, and new tools and processes that span our creative department and sales team.

Deliverables

- Time estimates and project scope
- Information architecture and journey maps
- Wireframes and lo-fi prototypes
- Style guides and component guides

JAN 2016 – PRESENT | DESIGN INSTRUCTOR | LWTECH

I currently teach DSGN 153 - Introduction to Web and Mobile Design. Topics we cover include: hierarchy for the web, mobile screen UX, heuristics, digital color theory, pricing design services, image optimization, accessibility, and more.

APR 2016 – MAY 2017 | DESIGNER & EDITOR | BOEING

The 737 MAX 8 is the newest aircraft in the 737 lineup. My team was responsible for working with SMEs (retired pilots) to design lessons that clearly demonstrated the systems and procedures required to prep and fly the airplane. Through R&D we also created new processes for publishing and running advanced interactive content in iBooks on the iPad Pro.

Deliverables

- User testing and documentation
- Interactive demos in HTML5
- R&D for device and application use
- R&D for publishing process

JAN 2013 – JUN 2014 | UX/UI DESIGNER | PALADOR

I design and implement UI for enterprise software. Clients include Microsoft, Seattle Department of Transportation, FlightSafety International, and Abbvie. I showed a broad creative reach by completing other various projects such as 3D printing prototypes of beer taps, and the branding and packaging design for a California based pot company.

Deliverables

- End to end website design and dev
- Information Architecture
- Spec sheets with code handoff
- Branding and usage guides

JAN 2013 – JUN 2014 | DESIGNER | IEH INC.

I was a multimedia designer, creating materials for all platforms on and off the web. My experience spanned across the world working with international companies from Germany, Australia, and the UK.

Deliverables

- End to end website design and dev
- Marketing flyers
- Logos and media for various startups
- A business plan

JAN 2010 – JAN 2019 | WEB DESIGNER | FREELANCE

Through networking and referrals, I've built a small business. I do the design work, before hiring out the development work. At the beginning of 2019 I decided to pause my side hustle to pursue a more focused career in the tech industry.

Deliverables

- Project scope and contracts
- Wireframes and lo-fidelity prototypes
- Design comps
- Front end code prototypes